

Trussville United Classic - Tournament Rules

1. Age Groups: Under 9, 10, 11, 12, 13, 14 as defined by USYSA and or US Club soccer.
2. Proof of Age: Each Coach is required to furnish copies of all player's cards, medical releases, travel permits (as required by USYSA only) and an approved roster at check in. The coach will present their roster to the field marshal ½ hour prior to the start of the match for field checks.
3. Tournament Committee: The Tournament Committee consists of TUSC President, Tournament Director, and Director of Coaching and Soccer Operations. The committee is responsible for all aspects of the tournament.
4. Players: Each team may have up to 18 players on its roster with no more than 3 guest players, 11 players for U-9 and U-10 with no more than 3 guest players, 14 players for U-11 and U-12 with no more than 3 guest players allowed. A player may participate on only 1 team in the tournament. All players must be listed on the team's official roster. (U-9 & U-10 will play 6 v. 6, U-11 & U-12 will play 8 v. 8). The tournament director may allow special case situations.
5. Equipment: All players must wear shin guards. All players must wear appropriate equipment as outlined by AYSA. The referee has the final authority of acceptability of all equipment that is worn or used in the match. The home team is responsible for providing a properly inflated ball for each match.
6. Uniforms: When jersey color is similar or identical the home team will be requested to change color, (first team listed on the schedule of matches is designated the home team). If the home team does not have an alternate jersey with numbers and, in the opinion of the referee it is impossible to call the match properly the home team will forfeit the match.
7. Coaches: No sideline coaching is permitted. Coaches must remain in their team's coaching box. It is important to remember that the coach is responsible for his/her players and their parents. Coaches will be held responsible for the behavior of parents and spectators associated with their team. Failure to maintain decorum on either sideline will result in forfeiture of the match. Please be courteous to other teams and remove all trash from your bench areas after the matches.
8. Weather Delay: TUSC will endeavor to provide three matches for all participants. However, we cannot be held responsible for weather-related events. If a match cannot be played or rescheduled due to inclement weather, no refunds will be made.

Once a match begins, the center referee is the final authority regarding whether or not a match is suspended, terminated or can be resumed. A. If a match is delayed from starting due to weather conditions, it will be started as soon as the weather permits (up to 30 minutes beyond the scheduled start time). All matches will be rescheduled if possible. If a match cannot be rescheduled it will be a 0-0 tie.

B. If a match is suspended due to weather, the match is considered complete if the first half is over and the score will be final.

C. If a Saturday match is suspended before the first half is over and cannot be completed or resumed within 30 minutes, the match will be resumed on Sunday (if possible). If a Sunday match is suspended before a half is played and cannot be resumed within 30 minutes, the score at the time of the delay will become final.

D. Schedule changes will be posted at Soccer Central by 6am Sunday. You may check the Web site after 8pm Saturday for advanced notice. (www.trussvilleunitedsoccer.com)

E. If weather prevents the playing of a champion – determining match the winner will be determined by shootout, if possible. A coin toss will be the final determination.

F. The Tournament Committee and the referees will make all other decisions regarding weather conditions and schedules.

9. Match Play: Age group Ball Length of Game # of Players

U9 and U10	#4	40 minutes	6
U11 and U11	#4	50 minutes	8
U13 and U14	#5	60 minutes	11

10. Substitutions: Substitutions are unlimited and will be made in accordance with USYSA rules.

11. Protests: Protests may be made by the coach or manager only. A protest may be lodged for a rule violation only. A judgment call by the referee cannot be protested! The protest must be submitted in writing to the Tournament Committee within one hour of the end of the match. The protest fee is \$100 and must be turned in with the protest to the Tournament committee within 30 minutes of the match. The fee will be returned only if the protest is upheld.

12. Ejections: A player or coach if ejected (red card) from a match shall not take part in the remainder of the match and is automatically prohibited from participating in the next match played by his/her team. Any team violating this provision shall forfeit its next match for using an illegal participant. Coach is responsible for enforcing this rule, with the penalty for failing to do so being forfeiture of the game.

13. Game Cards: The winning coach is responsible for bringing the game card to Soccer Central immediately after the game (within the hour). Failure to do so may result in a forfeit for the game. Please bring as soon as possible as some future games will be determined by wins and losses in certain brackets.
14. Cautions: Players receiving 3 cautions (yellow cards) during tournament play will be suspended for the remainder of the match in which the third yellow card is received and the following match. The coach is responsible for enforcing this rule, with the penalty for failing to do so being forfeiture of the remainder of tournament games.
15. Forfeits: Any team which is not present at the scheduled starting time on the field, ready to play, will forfeit the match. Each team must field a minimum of 9 registered players to start the match (5 for U9, and 7 for U10 and U11).
16. Scoring: The following procedure is used to determine team ranking for the tournament, whether round robin or pool play:
 - 6 points for a win
 - 3 points for a tie
 - 0 points for a loss
 - 1 point for a shutout
 - 1 point per goal scored (maximum of three points)

A forfeited match is considered a 3-0 score. IF AT THE CONCLUSION OF THE FIRST ROUND OF PLAY A TIE EXISTS, IT IS RESOLVED AS FOLLOWS:

 - A. Head to Head competitions
 - B. Goals differential (maximum 3 per game)
 - C. Fewest goals allowed
 - D. Coin toss
17. Semifinal Determination: In the event of a tie at the end of regulation play, the teams will immediately go to a shoot out (See format below).
18. Championship Determination: In the event of a tie at the end of regulation play, a 5 minute break will ensue. The game will resume in overtime:
 - A. A five minute overtime period will be played.
 - B. If at the end of this period a winner is not determined, a second five-minute overtime period will occur after a two-minute break. If the winner is not determined during the overtime, a shootout will follow.
19. Shootout Format:
 - A. First round: Five players from each team will take alternating shots from the penalty spot. Team with the most goals is winner.

B. Second round: Five players from each team will take alternating shots from the penalty spot in a sudden death format. This will continue until a winner is determined.

20. Awards: Awards shall be presented at Soccer Central at the completion of the round-robin play or each Championship match.